



Cards are down, boys. Place your bets.

All of the mob bosses are sitting around playing cards. But you don't know who all the players are or what cards some of them are holding. You don't even know what game they're playing! All you know is that there are five two-person games in progress, and the final card is about to be played. You may have seen some of their cards earlier today.

In the final hand there will be 5 winners and 5 losers. As a spectator, if you want you can place a \$1 bet on any card. You may bet on as many cards as you like. Your sources have given you the following tips:

1. Anthony and Bill are opponents. One must win and one must lose.
2. Bill and Charlie are both cheating, but their system isn't very good. They will both win or both lose.
3. There will be only one winner among Dom, Ernie, Frank, and George.
4. Harry has bribed the dealer, so he's going to win for sure.
5. Johnny will also win for sure, but only because he's just that good.
6. George and Dominick hate each other. If one wins but not the other, there will surely be violence. To keep the peace, the house has arranged for them to both win or both lose.
7. Ike and George are opponents. One must win and one must lose.
8. Ernie is always a better player than Charlie; If Ernie loses, Charlie must lose as well.
9. Frank owes Ernie money, but doesn't want to pay, so Frank will lose on purpose -- unless it looks like Ernie is going to win; then Frank will risk it and play normally.

Mark which cards you want to bet on below.

